# Project Definition and Scope

## Project Goal Statement

*<What will the principal product of this product be? Provide a high-level description along with key defining elements. Be concise. Aim for no more than 5 sentences. Think SMART>*

## Learning Goal Statement

*<What will you learn from doing this project. Game creation skills are not significant here. Emphasize project management skills.>*

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| Project ScopeThis project is: *<A brief description of what this project is>* This project will include: *<A list of screens, level, music, sound, sprites>* |
| Wish List *<elements we would like to have>* |
| This project is not *<elements we will NOT do>* |

## Project Scope Management Indicators and Change Process

*<Consider these questions: What might cause you to change the scope of your project? When we change scope what considerations (impacts) should be made?>*

## Sign Off

*<Team Member>* *<Team Member>*

*<Team Member>* *<Team Member>*

*<Sponsor>* *<Sponsor>*